Appendix Overview

The NET .CFG file is a configuration file that you use to specify settings for your workstation other than the defaults. See "Configuring Y our W orkstation" on page 5 for instructions on creating the file.

This chapter contains only descriptions of the parameters you can use in the NET .CFG file. Figure B-4 on page 136 lists all the parameters, with defaults.

The following topics are in this appendix.

Link Driver Parameters

Use the "Link Driver" section to name your driver and specify
various hardware and software settings for this driver   . The "Link
Driver" section has the following format:

LINK DRIVER *drivername*
    ALTERNATE
    DMA [#1| #2] *channel number*
    FRAME frame_type
    INT [#1| #2] *interrupt_request_number*
    LINK STATIONS *number*
    MAX FRAME SIZE *number*
    MEM [#1| #2] *hex_starting_address_* [*hex_length*]
    NODE ADDRESS *hex_address*
    PORT [#1| #2] *hex_starting_address_*[*hex_number_of_ports*]
    PROTOCOL *name hex_protocol_ID_frametype*
    SAPS *number*
    SLOT *number*

Note ▼ If you are using the defaults, you don't need to enter parameters for
that driver.

In Figure B-1, square bullets (■) indicate options available to both
ISA (industr y standard ar   chitecture) and MCA (microchannel
architecture). Options marked with an I are available to ISA only;
options marked with an M are available to MCA only; options
marked with an E are available to EISA only   .

LAN Drivers	DMA	INT	MEM	PORT	NODE ADDRESS	SLOT	FRAME	PROTOCOL	SAPS	LINK STATIONS	ALTERNATE	MAX FRAME SIZE	DOUBLE BUFFER OFF
EXOS		I	I	I	■	M	■	■					
LANSUP							■	■	■	■	■	■	
NE2					■	■	■	■					
NE2_32					■	■	■	■					
NE1000		■		■	■		■	■					
NE2000		■		■	■		■	■					
NE2100	■	■		■	■		■	■					
NE3200						E	■	■					E
NTR2000					I		I	I			I	I	
PCN2L					■	M	■	■			■		
TOKEN					■	M	■	■			■	■	
TRXNET		I	I	I		M		■					

E = EISA, extended industry architecture
M = MCA, microchannel architecture
I   = ISA, industry standard architecture

Note   If you are using a LAN driver not listed above, refer to its documentation
parameter applicability

To use the "Link Driver" section, replace   *drivername* with the name
of the driver you are using; it is typically the LAN driver'   s filename.

Replace *drivername* with *one* of the following driver names:

◆ EXOS (for Novell EXOS205 and EXOS215)

◆ LANSUP (for the IBM LAN Support program only)

◆ NE2 (for Novell Ethernet NE/2)

- ◆ NE2_32 (for Novell Ethernet NE/2-32)

- ◆ NE1000 (for Novell Ethernet NE1000)

- ◆ NE2000 (for Novell Ethernet NE2000)

- ◆ NE2100 (for Novell Ethernet NE2100)

- ◆ NE3200 (for Novell Ethernet 3200)

- ◆ NTR2000 (for Novell NTR2000 Token-Ring)

- ◆ PCN2L (for IBM PC Network II and II/A)

- ◆ TOKEN (for IBM Token-Ring)

- ◆ TRXNET (for Novell RX-Net and Turbo RX-Net)

After specifying a *drivername*, place settings for both hardware commands and software commands under the "Link Driver" heading.

You can specify options for each network board you are using, but you must have a separate LINK DRIVER *drivername* heading for each network board.

Hardware Options for the "Link Driver" Section

The hardware options for the "Link Driver" section are as follows:

LINK DRIVER *drivername*
    DMA [#1| #2] *channel number*
    INT [#1| #2] *interrupt_request_number*
    MEM [#1| #2] *hex_starting_address_* [*hex_length*]
    NODE ADDRESS *hex_address*
    PORT [#1| #2] *hex_starting_address_*[*hex_number_of_ports*]
    SLOT *number*

These options are described in the sections that follow. For the DMA, INT, MEM, and PORT options, you don't need to include the characters "#1" if you are specifying a value for only one network board.

For example, if you are using the first configurable DMA channel on a network board as DMA channel 3, you can place the following lines in your NET.CFG file:

LINK DRIVER *drivername*
   DMA 3

or

LINK DRIVER *driver name*
   DMA #1 3

If, however, you are using more than one DMA, INT, MEM, or PORT value, you must include the characters "#2" for the second value. This abbreviation convention is used for all NET.CFG options that use the [#1| #2] notation.

The following sections contain an explanation of each option's function and some possible reasons for changing the setting. In the explanations, these conventions are used:

[ ]	An optional element
number	A decimal number
hex	A hexadecimal number

DMA [#1 | #2] *channel_number*

Specifies the hardware setting of the network board used in the workstation. It allows DMA channels to be configured.

Enter the channel number to be used. The default is the first configurable channel (#1).

You can also specify two DMA values. For example, if the first configurable DMA channel on your board uses DMA channel 3 and the second configurable channel uses channel 4, place the following lines in your NET .CFG file:

```
LINK DRIVER driver name
    DMA #1 3
    DMA #2 4
```

INT [#1 | #2] *interrupt_request_number*

Specifies which interrupt (IRQ) the network board uses. Use the interrupt request number set on the board.

For example, to specify interrupt 5 on an NE2100 board, place the following lines in your NET .CFG file:

```
LINK DRIVER NE2100
    INT #1 5
```

To specify more than one *interrupt_request_number* , place the following lines in your NET .CFG file:

```
LINK DRIVER driver name
    INT #1 5
    INT #2 3
```

The second INT channel requires you to use the pound sign (#).

MEM [#1 | #2] *hex_starting_address* [*hex_length*]

Specifies a memor y range to be used by the network board.

Use the hexadecimal physical (absolute) address of the memor y used by the board. This *hex_star ting_addr ess* must match the starting address configured on the board.

Enter the *hex_length* in hexadecimal paragraphs (a paragraph is 16 bytes) of the memory address range used by the board. For example, if you address a board from D0000 to D4000 (bytes), the starting address is D0000 and the range is 400 hexadecimal paragraphs. In this case, for an EXOS board (for example, EXOS205), place the following lines in your NET .CFG file:

```
LINK DRIVER EXOS
   MEM D0000 400
```

Usually, the length (*"hex_length"*) is not needed.

NODE ADDRESS *hex_address*

Override any hard-coded node address in the network board, if the hardware allows it. Use the *hex_address* parameter to specify a hexadecimal address number.

Note ▼ Changing the node address on a board can create conflicts with other network boards. Use the hard-coded node address whenever possible.

The example below shows how to change the node address on a network board:

```
LINK DRIVER driver name
   NODE ADDRESS 12D43
```

PORT [#1 | #2] *hex_starting_address* [*hex_number_of_ports*]

Specifies the starting port (*hex_starting_address*) and number of ports in the range (*hex_number_of_ports*). All values must be written in hexadecimal notation.

For example, suppose you want to specify the starting port and the number of ports in the first range on your board. The starting I/O port is 300; 16 ports are in the first range. Place the following lines in the NET .CFG file:

```
LINK DRIVER driver name
   PORT #1 300 16
```

The number of ports is optional. The following example specifies two ranges with 32 ports in each range:

```
LINK DRIVER driver name
   PORT #1 300 32
   PORT #2 340 32
```

SLOT *number*

In slot-based machines, the driver usually locates the board by scanning through the slots in order from lowest to highest. Use this option to direct the driver to locate the board in the specified slot, instead of scanning for it.

Use the number of the slot into which you inserted the board. The slot number is usually found on the back of the computer   .

For example, if you are using two NE/2 boards in the same workstation and you insert one board into slot 1 and the other into slot 2, place the following lines in your NET   .CFG file:

```
LINK DRIVER NE2
   SLOT 1

LINK DRIVER NE2
   SLOT 2
```

Then place the following lines in your batch file:

```
LSL
NE2
NE2
```

The SLOT option directs the first NE2 driver to use an NE2 board in slot 1 and directs the second NE2 driver to use the NE2 board in slot 2.

Software Options for the "Link Driver" Section

The NET .CFG software options for the "Link Driver" section are as follows:

LINK DRIVER *drivername*
    ALTERNATE
    FRAME *frame_type*
    LINK STATIONS *number*
    MAX FRAME SIZE *number*
    PROTOCOL *name hex_pr otocol_ID frame_type*
    SAPS *number*
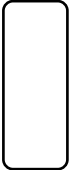
ALTERNATE

Normally , the LANSUP , IBM Token-Ring and NTR2000, and PCN2L drivers use the primar y board. Use this option if you want the driver to use the alternate board.

Specify AL TERNATE under the appropriate driver section heading, as shown below:

```
LINK DRIVER LANSUP
    ALTERNATE
```

FRAME *frame_type*

Enables the frame types used by the network board. Use it with boards that support multiple frame types or when you want to over write the default frame type.

For example, to enable the Ethernet II frame type on an NE1000 board, place the following lines in the NET .CFG file:

```
LINK DRIVER NE1000
    FRAME ETHERNET_II
```

Ethernet LAN drivers now default to the Ethernet_802.2 frame type; Token-Ring LAN drivers default to the T oken-Ring frame type.
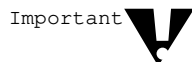
Important ▼ NetWare versions lower that 4.0 defaulted to the Ethernet_802.3 frame type

Figure B-2 lists the supported frame types for each LAN driver supplied by Novell.

Figure B-2
Supported frame types for LAN drivers

Frame Types / LAN Drivers	ETHERNET_802.3	ETHERNET_802.2	ETHERNET_II	ETHERNET_SNAP	TOKEN-RING	TOKEN-RING_SNAP	IBM_PCN2_802.2	IBM_PCN2_SNAP	NOVELL_RX-NET
EXOS	■	■	■	■					
LANSUP					■	■			
NE2	■	■	■	■					
NE2-32	■	■	■	■					
NE1000	■	■	■	■					
NE2000	■	■	■	■					
NE2100	■	■	■	■					
NE3200	■	■	■	■					
NTR2000					■	■			
PCN2L							■	■	
TOKEN					■	■			
TRXNET									■

LINK STATIONS *number*

Specifies the number of link stations needed for the LANSUP driver .
Set LINK STATIONS to allow for all applications using the IBM LAN
Support Program. The maximum value depends on the type of
board used.

Default: 1

Note ▼ LINK STATIONS is ignored if another application already opened the adapter
before the LANSUP driver was loaded.

MAX FRAME SIZE *number*

Sets the maximum number of bytes that can be put on the network by the LAN driver .

The NTR2000.COM driver's default size is 4216 bytes. But if your board has 8 KB of shared RAM available, the default size is 2168 bytes.

The LANSUP.COM driver's default is 1144 bytes. But if you're using the IBM LAN Support Program with an Ethernet device driver , the maximum size is 1496 bytes.

For NTR2000.COM and LANSUP .COM, the value for *number* must be a multiple of 8. It must include the number of bytes for the data packet (usually 1, 2, 4, or 8 KB), for adapter overhead (6 bytes), and for the largest possible header (currently , 40 bytes LAN header + 74 bytes protocol header = 114 bytes).

For example, to use 2 KB data packets, you would calculate the value for *number* as

$$2048 + 6 + 35 + 5 + 74 = 2168$$

If the total isn't a multiple of 8, then the NTR2000.COM driver rounds it up to the next multiple of 8.

The NET .CFG file for a NTR2000 link driver with a maximum size of 2168 would have the following lines:

```
LINK DRIVER NTR2000
   MAX FRAME SIZE 2168
```

Note
When the driver loads, the sign-on message does not reflect the 6 bytes of overhead. Therefore, the MAX FRAME for the above example would be displayed as 2162.

Important
If you are running Windows in enhanced mode, the VIPX.386 device driver requires the maximum frame size to be less than 8000 bytes. If the frame s exceeds 8000 bytes, network communication will fail.

If you are running TBMI2.COM and TASKID, you can use MAX FRAME SIZE.
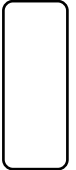
If the line speed is 16 Mbps, the value for *number* must be between 632 and 17,960. If the line speed is 4 Mbps, the value must be between 632 and 4464.

PROTOCOL*name hex_protocol_ID frame_type*

Use this option to allow existing LAN drivers to handle new network protocols.

Replace *name* with the name of the new protocol.

Replace *hex_protocol_ID* with the assigned hexadecimal protocol ID that the protocol is assigned.

Replace *frame_type* with the frame type that the new protocol ID applies to.

For example, to use a new protocol XYZ with an NE2-32 network board, place the following lines in the NET .CFG file:

```
LINK DRIVER NE2_32
   FRAME ETHERNET_SNAP
   PROTOCOL XYZ 904A ETHERNET_SNAP
```

SAPS*number*

Specifies the *number* of Service Access Points (SAPS) needed for the LANSUP driver. Set the SAPS option to allow for all applications using the IBM LAN Support Program. The maximum value depends on the type of board used.

Default: 1

Note ▼ TSAPS is ignored if another application already opened the board before the LANSUP.COM driver was loaded.

Link Support Parameters

Use the "Link Support" section for configuring receive buffers, the size of the memor   y pool buffers, and the number of boards and stacks. The "Link Support" section has the following format:

LINK SUPPORT

    BUFFERS *number* [*size*]

    MAX BOARDS *number*

    MAX STACKS *number*

    MEMPOOL *number*

You can also specify command line parameters for the Link Support section. See "Command line parameters" on page 135 for these parameters.

BUFFERS *number* [*size*]

Use this option to configure the number and size of receive buffers that the Link Support Layer (LSL) will maintain.

The number of communication buffers must be large enough to hold all media headers and the maximum data size.

Default: 0

Refer to the documentation for the third-party protocol stacks for possible settings.

Buffer size is optional. The minimum size is 618 bytes. The total buffer space must fit into approximately 59 KB (*number* times *size*).

Default: 1130

MAX BOARDS *number*

Use this option to configure the maximum number of logical
boards the LSL.COM can handle.

Each LAN driver logical board uses one board resource. For
example, if you had the NE1000.COM configured to load all
possible Ethernet frame types (ETHERNET_II, ETHERNET_802.3,
ETHERNET_802.2, ETHERNET_SNAP), four board resources would
be used. Therefore, to load all four frame types, MAX BOARDS must
be set to a value of 4 or higher.

Default: 4
Range: 1 to 16

Example NET .CFG:

```
LINK SUPPORT
   MAX BOARDS 1
```

MAX STACKS *number*

Use this option to configure the maximum number of logical
protocol stack IDs the LSL.COM can handle.

Each protocol stack uses one or more stack ID resources.

If a protocol stack fails to load because of an out-of-resource
condition, increase the value for this option. The amount of
resident memory the LSL.COM consumes will increase with larger
MAX STACKS values and decrease with smaller MAX STACKS
values. Thus, you can conserve some memory by reducing the value
to the actual number of stack IDs used by a particular system.

Default: 4
Range: 1 to 16

Example NET .CFG:

```
LINK SUPPORT
   MAX STACKS 3
```

MEMPOOL *number*[*k*]

> Some protocols use the MEMPOL option to configure the size of the memor y pool buffers that the LSL will maintain.
>
> Thus, the *k* notation means multiply by 1024.

Note ▼ `The IPXODI protocol stack does not use the MEMPOOL buffers`

> Refer to the documentation for other protocol stacks for recommended settings.

NetBIOS Parameters

> Use the "NetBIOS" section for configuring changes in the NetBIOS.
>
> You can also specify command line parameters for NetBIOS. See "Command line parameters" on page 135 for these parameters.

NETBIOS ABORT TIMEOUT

> Adjusts the amount of time, in ticks, that NetBIOS waits, without receiving any response from the other side of a session, before it terminates the session.
>
> Increase this value (along with NETBIOS RETR Y COUNT and NETBIOS RETRY DELAY) if there are NetBIOS nodes across asynchronous lines or large internetworks. The timeout number is in ticks (18.21 ticks per second on IBM PCs and compatibles).
>
> **Default:** 540 ticks (about 30 seconds)

NETBIOS BROADCAST COUNT

> When multiplied by the NETBIOS BROADCAST DELA Y number , determines the total time needed to broadcast a name resolution packet across the network.
>
> This number reflects the size of your network or internetwork.

Increase this value if you

◆ Have many LAN segments on the network with nodes that need NetBIOS support;

◆ Cannot attach to a gateway.

This value is automatically reduced if NETBIOS INTERNET = OFF.

Default: When NETBIOS INTERNET= ON: 4
Default: When NETBIOS INTERNET= OFF: 2
Range: 2 to 65,535

NETBIOS BROADCAST DELAY

When multiplied by NETBIOS BROADCAST COUNT, determines the total time (in ticks) needed to broadcast a name resolution packet across the network.

This value reflects the traffic of the network. The default is sufficient in most cases.

Increase this value if the packet loss rate is high or if the traffic is high; reduce NETBIOS BROADCAST COUNT by a similar amount to maintain the same name resolution timeout value. This value is automatically reduced if NETBIOS INTERNET = OFF.

Default: When NETBIOS INTERNET= ON: 36
Default: When NETBIOS INTERNET= OFF: 18
Range: 18 to 65,535

NETBIOS COMMANDS

The number of commands needed may vary between applications. In most cases, the default setting of 12 is sufficient. However, if a NetBIOS command error 22 occurs, increase the parameter. Most applications ignore this error and retry if a NetBIOS command is unavailable. In this case, increasing the number of commands improves application performance.

For specifics, contact the application's software developers to find out how many commands are required.

Default: 12 commands
Range: 4 to 250

NETBIOS INTERNET

◆ If you are running NetBIOS applications on a single network with a dedicated NetWare server, this parameter speeds up the delivery of name resolution and datagram packets when its value is set to OFF.

◆ If you are running on more than one network or LAN segment and will be communicating through bridges, or if you are running a nondedicated NetWare server, the value must remain at the default ON.

Default: ON

NETBIOS LISTEN TIMEOUT

Adjusts the time that NetBIOS will wait (when no packets are received from the other side of a session), before it requests a keep-alive packet from the other side to assure the session is still valid. If NetBIOS has not heard from the other side within this time period, it requests that the other side respond immediately.

NetBIOS continues to send these requests to the other side at an interval specified by NETBIOS VERIFY TIMEOUT until the timeout specified by NETBIOS ABORT TIMEOUT has expired.

The timeout number is in ticks.

Default: 108 ticks (about 6 seconds)
Range: 1 to 65, 535

NETBIOS RECEIVE BUFFERS

Configures the number of IPX receive buffers that NetBIOS uses.

Increase this parameter when software is client-server oriented, a many-to-one relationship exists, and where incoming burst traffic situations are common (for example, a 3270 gateway).

Default: 6 buffers
Range: 4 to 20 buffers

NETBIOS RETRY COUNT

Affects NetBIOS session commands only. Determines the number of times NetBIOS resends a packet to establish a session with a remote partner.

Adjust with NETBIOS RETRY DELAY to vary the timeout on establishing NetBIOS sessions. This number reflects the size of the network or internetwork.

Increase this value if you

◆ Have many LAN segments on the network with nodes that need NetBIOS support.

◆ Can't attach to a gateway.

This value is automatically reduced if NETBIOS INTERNET = OFF.

Default: When NETBIOS INTERNET = ON: 20
Default: When NETBIOS INTERNET = OFF: 10
Range: 4 to 20

NETBIOS RETRY DELAY

Affects NetBIOS session commands only.

RETRY DELAY configures the delay (in ticks) between each packet that NetBIOS sends during an attempt to establish a session.

It sends the request (and waits to send the next request) the number
of times indicated by NETBIOS RETRY COUNT. This value reflects
the size of the network or internetwork you are working on.

Increase this value if you

◆ Have many LAN segments on the network with nodes that need
NetBIOS support.

◆ Can't attach to a gateway.

Default: 10 ticks (about .5 second)
Range: 10 to 65, 535 ticks

NETBIOS SEND BUFFERS

Configures the number of IPX send buffers that NetBIOS uses.

Increase this number when the software is client-server oriented, a
many-to-one relationship exists, and incoming burst traffic
situations are common (for example, a 3270 gateway).

Default: 6 buffers
Range: 4 to 250 buffers

NETBIOS SESSION

Configures the maximum number of virtual circuits that NetBIOS
can support at the same time.

Default: 32 sessions
Range: 4 to 250 sessions

NETBIOS VERIFY TIMEOUT

Adjusts the frequency at which NetBIOS sends a keep-alive packet
to the other side of a session to preserve the session.

If no packets are being exchanged on the NetBIOS session by the
software that established the session, NetBIOS sends packets at
regular intervals to make sure that the session is still valid.

The timeout number is in ticks (18.21 ticks per second on IBM PCs and compatibles).

Default: 54 ticks (about 3 seconds)
Range: 4 to 65,535 ticks

NPATCH

Patches any location in the NETBIOS.EXE data segment with any value.

Default: None

Protocol IPXODI Parameters

Use the "Protocol IPXODI" section for changes in the IPXODI protocol.

You can also specify command line parameters for Protocol IPXODI. See "Command line parameters" on page 135 for these parameters.

BIND *board_name*

Usually a protocol binds to the first network board it finds. Use BIND to force the protocol to bind to the boards you specify.

Board numbers are displayed when you load the LAN drivers.

Replace *board_name* with the name of the board you want the protocol to bind to. For example, if you wanted protocol IPXODI to bind to your NE2000 board, the NET.CFG would look like this:

```
PROTOCOL IPXODI
   BIND NE2000
```

If you bind protocol IPXODI to the second and third logical boards, the NET .CFG would look like this:

```
PROTOCOL IPXODI
   BIND #2, #3
```

CONFIG OPTION

Overrides the configuration options chosen during the WSGEN
program. It does not permanently change the IPX file, just the
configurations within the workstation RAM.

Use this parameter to change the network board's configuration
options temporarily without running WSGEN or DCONFIG (for
example, when you find a possible conflict and want to see if a new
configuration option will solve the problem).

If the configuration option must be changed permanently,
reconfigure the IPX file with the WSGEN or DCONFIG program.

Default: option set during WSGEN or DCONFIG

INT64

Allows applications to use interrupt 64h to access IPX services.

IPX now uses interrupt 64h to maintain compatibility with earlier
versions of NetWare. If an application's documentation requests
interrupt 64h or if you have an application that works on earlier
versions of NetWare but hangs on NetWare v3.1, set this parameter
to OFF.

Default: ON

INT7A

Allows applications to use interrupt 7Ah to access IPX services.

IPX now uses interrupt 7Ah to maintain compatibility with
NetWare v2.0a.

If an application's documentation requests interrupt 7Ah or if an
application works on earlier versions of NetWare but hangs on
NetWare v3.1, set this parameter to OFF.

Default: ON

IPATCH

Allows any address in the IPXODI.COM file to be patched with any specified byte offset value.

Default: None

IPX PACKET SIZE LIMIT

Reduces the maximum packet size set by each LAN driver.

Even though a LAN driver could send 16 KB packets on the wire, the wasted memory for most operations may be unacceptable.

The optimum packet size for Token-Ring drivers is 4160 bytes. For Ethernet, the optimum is 1500 bytes. Reduce the maximum packet size if you receive out-of-memory errors at the workstation.

IPX PACKET SIZE LIMIT is a new feature, and not all drivers will support it.

Default: The lesser of either 4160 or the size specified by the LAN driver
Range: 576 to 6500 (bytes)

IPX RETRY COUNT

Sets the number of times the workstation resends a packet. On networks that lose many packets, this retry count may need to be increased.

IPX does not actually resend a packet. It uses this count to recommend the number of retries to the DOS shell and SPX. Increasing this number causes a longer delay for some network functions, such as establishing a NetBIOS session or registering a NetBIOS name.

Default: 20 retries

IPX SOCKETS

Specifies the maximum number of sockets that IPX can have open at the workstation.

An IPX-specific program, such as LANSchool from LANSystems Inc., may require more than the default number of sockets.

Default: 20 sockets

MINIMUM SPX RETRIES

Determines how many unacknowledged transmit requests will be allowed before assuming the connection has gone bad.

SPX applications have two methods to specify a transmit retry count to SPX: first, the application can specify a retry value at the time of connection; second, if the application doesn't specify a retry value, SPX uses the configured IPX RETRY COUNT value (defaults to 20).

This option is especially useful if an application that uses SPX is abnormally losing its connections. This may be due to a low value specified in the default retry count in the application or the IPX RETRY COUNT.

This parameter is supported by IPXODI.COM v2.00 or later.

Range: 0 to 255

SPX ABORT TIMEOUT

Adjusts the amount of time that SPX waits, without receiving any response from the other side of the connection, before it terminates the session. The timeout number is in ticks (18.21 ticks per second on IBM PCs and compatibles).

Default: 540 ticks (about 30 seconds)

SPX CONNECTIONS

Specifies the maximum number of SPX connections a workstation can use at one time.

Default: 15 connections

SPX LISTEN TIMEOUT

Adjusts the time that SPX waits, without receiving a packet from the other side of the connection, before it requests the other side to send a packet to assure the connection is still valid. If SPX has not heard from the other side of the connection within this time, it sends packets to the other side asking for verification that the connection still exists. The timeout number is in ticks (18.21 ticks per second on IBM PCs and compatibles).

Default: 108 ticks (about 6 seconds)

SPX VERIFY TIMEOUT

Adjusts the frequency at which SPX sends a packet to the other side of a connection to indicate that it is still alive.

If no packets are being exchanged on the SPX connection by the software that established the session, SPX sends packets at regular inter vals to make sure that the connection is still working. The timeout number is in ticks (18.21 ticks per second on IBM PCs and compatibles).

Default: 54 ticks (about 3 seconds)

NetWare DOS Requester Parameters

Use the "NetW are DOS Requester" section for changes in the
NetW are DOS Requester and its VLMs. The following sections
describe the parameters, its defaults, and the VLM file that uses it.

AUTO RECONNECT

When this option is set to ON, AUTO.VLM will reconnect a client
to a NetW are ser ver and rebuild the client's environment
(excluding file specific items) prior to connection loss.

When this option is set to OFF, and a connection is lost,
reconnecting to a NetW are ser ver becomes the user's responsibility.

Default: ON
Module: AUTO.VLM, NDS.VLM, PNW .VLM

Note ▼ You must include the parameter VLM=AUTO.VLM to enavbl eVLM.EXE to load
AUTO.VLM.

AVERAGE NAME LENGTH

Allows the DOS requester to set aside space for a table of NetW are
ser ver names based on the A VERAGE NAME LENGTH and the
number of CONNECTIONS. For shorter NetW are ser ver names, you
can save some memor y by setting the average length to a lower
number .

Default: 48 characters
Range: 2 to 48 characters
Module: CONN.VLM

CACHE BUFFERS

Sets how many cache buffers the DOS Requester uses for local
caching of nonshared, nontransaction-tracked files.

Each buffer allocated allows the DOS Requester to cache one file.

You can increase the number of cache buffers to speed up the process of sequential reads/writes. However, increasing this parameter also increases memory use.

Default: 5 cache blocks
Range: 0 to 64 cache blocks
Module: FIO.VLM

CACHE BUFFER SIZE

Sets the buffer size for the cache buffers that the FIO module uses. Increasing this parameter allows you to cache larger amounts of data, thereby increasing performance and also memory use.

When specifying this parameter, don't exceed the maximum packet size of the network board.

Default: 512 bytes
Range: 64 to 4096 bytes
Module: FIO.VLM

CACHE WRITES

Sets the cache write requests to ON or OFF.

Turning this parameter off increases data integrity but decreases performance. Leaving this parameter on can cause data loss if the NetWare server runs out of disk space between write requests.

Default: ON
Module: FIO.VLM

CHECKSUM

Provides a higher level of data integrity by validating NCP packets.
Setting this parameter to 2 or 3 increases data integrity but
decreases performance. The checksum values are these:

0 = disabled
1 = enabled but not preferred
2 = enabled and preferred
3 = required

Default: 1
Module: IPXNCP.VLM and NWP .VLM

Note Ethernet frame type 802.3 does not support checksums. The Ethernet drivers
must be configured to use a frame type other than 802.3 to use checksums.
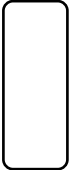
CONNECTIONS

Sets the maximum number of connections the DOS Requester will
support. The DOS Requester supports up to 50 connections in its
connection table. A value larger than needed will use memory
unnecessarily .

Default: 8 connections
Range: 2 to 50 connections
Module: CONN.VLM and FIO.VLM

Note Values not equal to 8 may decrease NETX compatibility

DOS NAME

Sets the name of the operating system used in the shell. The %OS
variable in the login script uses this variable when mapping a search
drive to the network DOS directory. This parameter uses a
maximum of five characters.

Default: MSDOS
Module: NETX.VLM and GENERAL.VLM

Note The DOS Requester automatically recognizes DRDOS and sets this option.
However, setting this option overrides the auto-detect feature.

FIRST NETWORK DRIVE

Sets the first network drive to the letter of choice when the DOS
Requester makes a connection to the NetWare server. This
parameter only accepts the drive letter and not the colon.

Default: First available drive
Range: A to Z
Module: GENERAL.VLM

HANDLE NET ERRORS

Determines the default method for handling network errors. A
network error is generated when the workstation doesn't receive a
response from the NetWare server. The two values are as follows:

ON = interrupt 24 handles network errors
OFF = return NET_RECV_ERROR (example: 8805h)

Default: ON
Module: IPXNCP.VLM

Note ▼ Some applications may not work properly if this parameter is set to OFF

LARGE INTERNET PACKETS

In the past, NetWare communicated across routers and bridges with
a 576-byte maximum packet size. However, Ethernet and Token-
Ring are capable of using larger packets for communication.

With this parameter is set to ON, you're able to use the maximum
packet size negotiated between the NetWare server and the
workstation, even across routers and bridges.

Default: ON
Module: IPXNCP.VLM

Note ▼ Some routers and bridges have been hardcoded to use 576-byte packets. In
this case, the DOS Requester will be able to use only 576-byte packets,
regardless of this parameter

LOAD LOW CONN

By default, the connection manager , CONN.VLM, is loaded in conventional memor   y. If this parameter is set to OFF   , CONN.VLM will load in upper memor   y, saving memor   y but sacrificing performance.

Default: ON
Module: CONN.VLM

LOAD LOW IPXNCP

By default, the transport protocol implementation for IPX, IPXNCP.VLM, is loaded in conventional memor   y. If this parameter is set to OFF , IPXNCP.VLM will load in upper memor   y, saving memor y but sacrificing performance.

Default: ON
Module: IPXNCP.VLM

LOCAL PRINTERS

Overrides the number of local printers on the workstation, which is normally determined by the BIOS. The BIOS defaults to a local printer for each parallel port.

By setting the number of local printers to 0, you can prevent a workstation from hanging if   you press <Shift> and <Print Screen> while the workstation isn'   t capturing and doesn'   t have a local printer .

Default: 3
Range: 0-9
Module: PRINT.VLM

LONG MACHINE TYPE

Tells the DOS Requester what type of machine is being used each time the %MACHINE variable is accessed. Use it to set the machine's search path to the correct version of DOS.

Default: IBM_PC
Maximum: 6 letters
Module: NETX.VLM and GENERAL.VLM

MAX TASKS

Configures the maximum number of tasks that can be active at one time.

Certain multitasking applications, such as W   indows and DESQview , allow several programs to run at one time. If you have problems running a new program, increase the value of this parameter .

Default: 31 tasks
Range: 20 to 128 tasks
Module: CONN.VLM

MESSAGE LEVEL

Sets how you want to display load time messages. Each message level implies the previous level's message (example: 1 implies 0). The values are as follows:

0 = Always display copyright message and critical errors.
1 = Display warning messages.
2 = Display program load information for VLMs.
3 = Display configuration information.
4 = Display diagnostic information.

Default: 1
Module: NWP.VLM

MESSAGE TIMEOUT

Defines timeout in ticks before broadcast messages are cleared from the screen without user inter   vention

Default: 0 (wait for user)
Range:0 to 10 000 (approximately six hours)
Module: NWP.VLM

NAME CONTEXT="*name context*"

Allows you to set your current position in the director   y tree structure.

The default is at the root, which may cause confusion if duplicate usernames exist. The quote marks are required in this parameter   .

Module: NDS.VLM

NETWORK PRINTERS

Sets the number of LPT ports the DOS Requester can capture. This option allows you to capture and redirect LPT1 through LPT9.

Increasing the number increases memor   y use. Setting this parameter to 0 specifies PRINT   .VLM not to load.

Default: 3
Range: 0 to 9
Module: PRINT.VLM

PB BUFFERS

Controls the use of Packet Burst protocol for file input/output. Packet Burst is automatically enabled in the NetW   are DOS Requester . For more information on Packet Burst, see "Using Packet Burst to Increase Speed" on page 12.

The values are as follows:

0 = off

non-zero = on (With NetWare v4.0, no distinction exists
    between the previously valid numbers 1 to 10)

Setting this option to 0 decreases memory use and, in some cases,
decreases performance.

Default: 3
Range: 0 to 10
Module: FIO.VLM

PREFERRED SERVER=*servername*

Sets the NetWare server you attach to first and helps guarantee your
connection to the network. If the server specified has a connection
available, the DOS Requester attaches to that server.

Default: no preferred server
Module: BIND.VLM

Note ▼ If both preferred tree (for NetWare Directory Services) and preferred server (for
bindery services) are specified, then the first protocol to successfully build an
attachment is used.

PREFERRED TREE=*tree name*

Sets the tree you first want to connect in NetWare Directory Services
if you have multiple trees. If the tree specified has a server with a
free connection, the DOS Requester attaches to that tree.

Default: No preferred tree
Module: NDS.VLM

Note ▼ If both preferred tree (for NetWare Directory Services) and preferred server (for
bindery services) are specified, then the first protocol to successfully build an
attachment is used.

PRINT BUFFER SIZE

Determines the size, in bytes, for the print buffer   . The print buffer acts as a cache for 1-byte print requests, which increases some jobs.

Increasing this option increases memor   y use, while increasing some printing output.

Default: 64 bytes
Range: 0 to 256 bytes
Module: PRINT.VLM
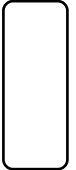
PRINT HEADER

Sets the size of the buffer that holds the information used to initialize a printer for each print job.

If you send print jobs with many instructions in the header (such as initializing a printer for an emulated mode or changing defaults, font selections, page length, or orientation) and the printer is not delivering all the requested attributes, increase the size of the print header .

Default: 64 bytes
Range: 0 to 1024 bytes
Module: PRINT.VLM

PRINT TAIL

Sets the size of the buffer that holds the information used to reset the printer after a print job.

If your printer is not cleaning up or resetting after each print job, increase the PRINT T   AIL size.

Default: 16 bytes
Range: 0 to 1024 bytes
Module: PRINT.VLM

READ ONLY COMPATIBILITY

Determines whether a file marked Read Only can be opened with a read/write access call. Certain applications require this parameter to be set to ON.

Prior to NetWare v2.1, a program could open a Read Only file with write access without getting an error, though any attempt to write to the file produced an error. To be compatible with DOS, NetWare v2.1 and above does not allow a Read Only file to be opened for write access. Setting the READ ONLY COMPATIBILITY to ON causes the shell to revert to the old mode and allow the open request to succeed.

Default: OFF
Module: REDIR.VLM

SEARCH MODE

Alters the DOS Requester's method for finding a file if it is not in the current directory.

Most .EXE and .COM files use a specific search mode to locate files in a directory structure. The search mode set in the NET.CFG file is global and affects all .EXE and .COM files. When using SEARCH MODE, select the search mode that works correctly with most of your .EXE and .COM files.

If you want to set a search mode for one particular .EXE or .COM, use the "Search Mode" option in FLAG (see "FLAG" in *Utilities Reference*).

Default: 1
Module: GENERAL.VLM

Valid search modes are listed below.

0   No search instructions. Default setting for executable files.

1   If a directory path is specified in the executable file, the
        executable file searches only that path. If a path is not
        specified, the executable file searches the default directory
        and network search drives.

2   The executable file searches only the default directory or
        the path specified.

3   If a directory path is specified in the executable file, the
        executable file searches only that path. If a path is not
        specified and the executable file opens data files flagged
        Read Only, the executable file searches the default
        directory and search drives.

4   Reserved.

5   The executable file searches the default directory and
        NetWare search drives whether or not the path is specified
        in the executable file. If search mode is set, the shell allows
        searches for any .*xxx* extension; otherwise DOS searches
        only for .EXE, .COM, and .BAT.

6   Reserved.

7   If the executable file opens data files flagged Read Only, the
        executable file searches the default directory and search
        drives whether or not the path is specified in the
        executable file.

In previous NetWare client software versions, the default drive had
to be a network drive for SEARCH MODE to function. The DOS
Requester, as mentioned, is global and affects all .EXE and .COM
files, regardless of the current drive.

SET STATION TIME

Synchronizes the workstation date and time with that of the
NetWare server to which the workstation initially attaches.

Setting this option to OFF disables the synchronization feature.

Default: ON
Module: VLM.EXE

SHOW DOTS

The NetWare server doesn't have directory entries for . and .. as DOS
does. To see . and .. in directory listings, include SHOW DOTS = ON.

Default: OFF (For Windows 3.x, set SHOW DOTS=ON)
Module: REDIR.VLM

Note ▼ SHOW DOTS is supported only by NetWare versions 2.11 and above.

SHORT MACHINE TYPE

This option is similar to the LONG MACHINE TYPE, except that it
is used specifically with overlay files.

Use it when the %SMACHINE variable is accessed. Examples of files
using this parameter include the IBM$RUN.OVL file for the
windowing utilities and the CMPQ$RUN.OVL file that uses a
default black-and-white color palette for NetWare menus.

Default: IBM
Maximum: 4 letters
Module: NETX.VLM and GENERAL.VLM

SIGNATURE LEVEL

Designates the level of enhanced security support. Enhanced
security includes the use of a message digest algorithm and a per
connection/per request session state. The values are as follows:

0 = disabled
1 = enabled but not preferred
2 = preferred
3 = required

Setting this option to 2 or 3 increases security but decreases
performance.

Default: 1
Module: NWP.VLM

TRUE COMMIT

Selects whether the commit NCP is sent on DOS commit requests.
Setting this parameter to ON can increase data integrity but
decrease performance.

OFF = opts for performance over integrity
ON = opts for integrity over performance

Set this option to ON when processing critical data to guarantee
data integrity (for example, database application)

Default: OFF
Module: FIO.VLM
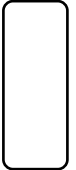
USE DEFAULTS

Overrides the default VLMs that VLM.EXE will load. Without it, the VLM will attempt to load these VLMs:

CONN.VLM
IPXNCP.VLM
TRAN.VLM
SECURITY.VLM
NDS.VLM
BIND.VLM
NWP.VLM
FIO.VLM
GENERAL.VLM
REDIR.VLM
PRINT.VLM
NETX.VLM

If you specify VLMs that are normally loaded by default in the NET.CFG file and don't set USE DEFAULTS=OFF, any default VLMs you specify will attempt to load twice, producing an error during load.

Default: ON
Module: VLM.EXE

VLM = *path VLM*

Specifies a.VLM file that VLM.EXE should load. This option allows VLMs not listed in the default for VLM.EXE to be added.

You must specify the complete name, including its .VLM extension, of the VLM file

Minimum: Not applicable
Maximum: 50 VLMs
Module: VLM.EXE

NetWare Shell (NETX) Parameters

Use the "NetWare Shell" (NETX) section to change the configurations in the shell.

You can also specify command line parameters for NETX. See "Command line parameters" on page 135 for these parameters.

ALL SERVERS

Determines whether the End of Task is sent to all connected servers or only to those servers interacting with the task.

If this option is set to ON, End of Task is sent to all connected servers.

If this option is set to OFF, End of Task is sent only to those servers the current process has interacted with.

Default: OFF

ENTRY STACK SIZE

Ensures that the code residing in expanded memory is visible in the memory page frame.

Many TSRs and other programs using expanded memory may need this parameter increased.

Default: 10
Range: 5 to 40

ENVIRONMENT PAD

Defines the number of bytes that are added to a program's environment space before executing the program. Increasing this parameter allows NetWare utilities to update the path environment variable of the current environment when adding search paths.

Default: 17 bytes
Range: 17 to 512 bytes

EOJ

Specifies whether files, locks, semaphores, and so on, are closed automatically at the end of a job.

Default: ON

FILE HANDLES

Sets how many files a workstation can have open on the network at one time.

The setting for local files is handled through the DOS CONFIG.SYS file.

Some applications ask for more than the default of 40 open files. If you receive many error messages that indicate no available files, increase the value.

Default: 40 open files

HOLD

Determines whether workstation files should be held open if they have been accessed and then closed.

If this parameter is set to ON, all files opened by a program are held open until the program exits.

Older versions of certain applications that use FCB_IO may need this parameter set to ON.

Default: OFF

LOCK DELAY

Determines the amount of time (in ticks) the shell waits before trying to get a lock.

When many users access a file at the same time, the shell may be unable to gain access before its allotted wait time.

Use this parameter if a workstation frequently receives error
messages when a file is requested.

Note ▼ This number is used for lock types that do not have a wait ability For locks that
have a wait ability, the wait time is calculated by multiplying this parameter
number by the LOCK RETRIES number and then multiplying by 2. The resulting
number is the time, in ticks, the workstation waits for a lock.

Default: 1 tick (about 0.5 seconds)

LOCK RETRIES

Specifies the number of times the shell attempts to get a lock on the
network.

It is part of an equation that determines the total time the shell
waits when attempting to access a locked file. If a workstation
frequently receives error messages when a file is requested, increase
the value of this parameter   .

Default: 3 retries

MAX CUR DIR LENGTH

Allows the number of bytes returned to be specified. DOS defines
the Get Current Director   y call to return 64 bytes of path.

In the past, the shell allowed 128 bytes to be returned. This
parameter is now configurable.

Default: 64 bytes
Range: 64 to 255 bytes

MAX PATH LENGTH

Allows users to specify maximum path length, up to 255 characters.
This path doesn'   t include NetW   are ser ver names or filenames.

Default: 255 bytes
Range: 64 to 255

PATCH

Allows any address in the shell to be patched with any specified value.

Use this parameter if a shell problem is announced and the solution is easily accomplished through changing some bytes within the programming. P   ATCH specifies the location of the bytes and inserts the correct values.

Default: None

SHARE

Allows a child process to inherit all the resour   ces of its parent process.

Default: ON

SIGN 386 MODE

Allows NCP packet signature for workstations that load W   indows from the network and run in enhanced (386) mode

The values are as follows

`SIGN 386 MODE = ` *number*

0 = enables interrupts
1 = disables interrupts and preser   ves 386 32-bit characters
2 = for ces 16- bit signing

Default: 1

SPECIAL UPPERCASE

Used for foreign language and special characters. The shell does not translate upper   case ASCII characters above 128. Set this parameter to ON to cause the shell to call DOS for this translation.

Default: OFF

TASK MODE

Determines the way the shell handles virtual machine task management.

The default works with Windows 3.0. If you are using an earlier version of Windows or a third-party multitasking program, use 1. If you are not using a multitasking program and want a little extra speed, use 0.

Default: 2

Other NETX Parameters

You can use the following NETX parameters in the "NetWare DOS Requester" section heading if you are using the DOS Requester on your workstation.

See "NetWare DOS Requester Parameters" on page 113 for a description of the following parameters:

CACHE BUFFERS
DOS NAME
LOCAL PRINTERS
LONG MACHINE TYPE
MAX TASKS
PREFFERED SERVER
PRINT HEADER
PRINT TAIL
READ ONLY COMPATIBILITY
SEARCH MODE
SET STATION TIME
SHORT MACHINE TYPE
SHOW DOTS

TBMI2 Parameters

Use the TBMI parameters for changes in the task-switching environment.

You can also specify command line parameters for TBMI. See "TBMI2 Command Line Parameters" on page 134 for these parameters.

DATA ECB COUNT

Specifies how many data ECBs are allocated for use by DOS programs needing virtualization. These ECBs apply to most IPX and SPX send-and-receive packets. If a nondata ECB request is made when none are available, a data ECB is used.

Each allocated data ECB requires 628 bytes of memory; the 60 ECB default requires 37,680 bytes. The maximum allocation also depends upon available memory; the total size of all ECBs must be less than 64 KB, which normally limits the data ECB count to less than 255.

Default: 60
Maximum: 89
Minimum: 10

ECB COUNT

Specifies how many nondata event control blocks (ECBs) are allocated for use by DOS programs needing virtualization. These ECBs apply to most AES (asynchronous events services) events. If TBMI runs out of nondata ECBs, data ECBs can be allocated for use.

Each allocated ECB requires 52 bytes of memory; the 20 ECB default requires 1,040 bytes. The maximum allocation also depends upon available memory; the total size of all ECBs must be less than 64 KB, which normally limits the ECB count to less than 255.

Default: 20
Maximum: 255
Minimum: 10

INT64

Allows applications to use interrupt 64h to access IPX and SPX
services. IPX and SPX now use interrupt 64h to maintain
compatibility with earlier versions of NetWare. If an application's
documentation requests interrupt 64h, set this parameter to OFF.

Default: ON

INT7A

Allows applications to use interrupt 7Ah to access IPX and SPX
services. IPX and SPX now use interrupt 7Ah to maintain
compatibility with NetWare v2.0. If an application's
documentation requests interrupt 7Ah, set this parameter to OFF.

Default: ON

USE MAX PACKETS

Tells TBMI to use the maximum packet size as specified by the IPX
MAX PACKET size.

USING WINDOWS 3.0

Tells TBMI to use TASKID. Identified in each DOS BOX as separate
tasks.

TBMI2 Command Line Parameters

Table B-1 shows the TBMI2 parameters that you can run at the command line.

Table B-1
TBMI2 command line parameters

Parameter	Syntax	Description
Help	/? or /H	Displays help or usage information
Configuration Files	/C=*filename*	Specifies configuration files. Example: Type TBMI2/C=TBMI2.CFG at the DOS prompt
Diagnostic	/D	Displays diagnostic information
Version	/I	Displays version information
Unload	/U	Unloads TBMI2

Command Line Parameters

These parameters can be run at the command line, and can be used with NETX, IPXODI, LSL, NetBIOS and TBMI2 unless otherwise specified. None is case-sensitive.

Figure B-3 shows the various parameters that you can use.

Figure B-3
**Command line
parameters**

Parameter	Description	Works with
/C=	Allows users to specify a configuration file for the DOS Requester to use as it loads. Otherwise, NET.CFG is used for configuration information. Type **vlm/c=[path\]filename.ext \<Enter\>** If no path is designated, the current directory is the default directory. If no path is specified, the configuration file must be in the current directory for the system to use that file.	All but NETBIOS
/F	Allows users to forcibly unload the shell even if other terminate-and-stay-resident programs (TSRs) were loaded after the shell. Type **netx/f \<Enter\>** It doesn't allow the shell to be unloaded if any interrupts are hooked or if the workstation is running DESQview.	NETX only
/PS=	Allows user to choose a preferred server. Type **vlm=server name \<Enter\>**	VLM and NETX only
/U	Allows users to unload the DOS Requester if no other terminate-and-stay-resident programs (TSRs) are loaded above the DOS Requester. Type **vlm/u \<Enter\>** It doesn't allow the DOS Requester to be unloaded if any interrupts are hooked or if the workstation is running DESQview.	All but IPX
/?	Displays usage information. Type **vlm/? \<Enter\>**	All but NETBIOS
/H	Displays usage information at the command line. Type **tbmi2/h \<Enter\>**	TBMI2 only
/O#	Load using hardware option #. Type **ipx/o# \<Enter\>**	IPX only
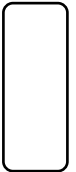
NetWare Configuration Options	
Options and Settings	**Defaults**
link driver *drivername*	
alternate	
dma *[#1] [#2] channel_number*	
frame *frame_type*	
int *[#1] [#2] interrupt_request_number*	
link stations *number*	
max frame size *number*	
mem *[#1] [#2] hex_starting_address [hex_length]*	
node address *hex_address*	
port *[#1] [#2] hex_starting_address [hex_number_of_ports]*	
protocol *name hex_protocol_ID frame_type*	
saps *number*	
slot *number*	
link support	
buffers *communication_number [size]*	
max boards *number [size]*	
max stacks *number*	
mempool *number [k]*	
netbios abort timeout *number*	*540 (30 seconds)*
netbios broadcast count *number*	*2*
netbios broadcast delay *number*	*18 (1 second)*
netbios commands *number*	*12*
netbios internet [on/off]	*on*
netbios listen timeout *number*	*108 (6 seconds)*
netbios receive buffers *number*	*6 buffers*
netbios retry count *number*	*10 (1 second)*
netbios retry delay *number*	*10 (1 second)*
netbios send buffers *number*	*6 buffers*
netbios session *number*	*32*

netbios verify timeout *number* .... *54 (3 seconds)*

npatch *byte offset, value* ....

protocol *protocol_name*

bind *board_number* ....

config option *number* ....

int64 [on/off] .... *on*

int7A [on/off] .... *on*

ipatch *byte offset, value* ....

ipx packet size limit *number* .... *4160 or set by each LAN driver*

ipx retry count *number* .... *20 retries*

ipx sockets *number* .... *20 sockets*

minimum spx retries *number* ....

spx abort timeout *number* .... *540 (≈30 seconds)*

spx connections *number* .... *15 connections*

spx listen timeout *number* .... *108(≈6 seconds)*

spx verify timeout *number* .... *54 (≈3 seconds)*

netware dos requester

auto reconnect [on/off] .... *on*

average name length *number* *48*

cache buffer *number* .... *5 cache blocks*

cache buffers size *number* .... *512 bytes*

cache writes [on/off] .... *on*

checksum *number* *1*

connections *number* *8*

dos name *name* .... *ms dos*

first network drive *drive_letter* .... *first available drive*

handle net errors [on/off] .... *on*

large internet packets [on/off] .... *on*

load low conn [on/off] .... *on*

NetWare Configuration Options (*continued*)	
Options and Settings	**Defaults**
load low ipxncp [on/off]	*on*
local printers *number*	*3*
long machine type *name*	*ibm_pc*
max tasks *number*	*31*
message level *number*	*1*
message timeout *number*	*0*
name context "*name*"	
network printers *number*	*3*
pb buffers *number*	*3*
preferred server *server_name*	*no preferred server*
preferred tree *tree_name*	*no preferred tree*
print buffer size *number*	*64 bytes*
print header *number*	*64 bytes*
print tail *number*	*16 bytes*
read only compatibility [on/off]	*off*
search mode *number*	*1*
set station time [on/off]	*on*
show dots [on/off]	*off*
short machine type *name*	*ibm*
signature level *number*	*1*
true commit [on/off]	*off*
use defaults [on/off]	*on*
vlm *path vlm*	
netx	
all servers [on/off]	*off*
cache buffers *number*	*5 cache blocks*
dos name *name*	*msdos*
entry stack size *number*	*10*
environment pad *number*	*17*
eoj [on/off]	*on*

Figure B-4 *continued*
NET.CFG options

NetWare Configuration Options *(continued)*	
Options and Settings	**Defaults**
file handles *number*	*40 open files*
get local target stacks *number*	*1 stack*
hold [on/off]	*off*
local printers *number*	*# of ports*
lock delay *number*	*1(≈0.5 seconds)*
lock retries *number*	*3*
long machine type *name*	*ibm_pc*
max cur dir length *number*	*64*
max path length *number*	*255*
max tasks *number*	*31*
patch *byte_offset value*	
pb buffers *number*	
preferred server *server_name*	
print header *number*	*64 bytes*
print tail *number*	*16 bytes*
read only compatibility [on/off]	*off*
search mode *number*	*1*
set station time [on/off]	*on*
share [on/off]	*on*
short machine type *name*	*ibm*
show dots [on/off]	*off*
sign 386 mode	*1*
special uppercase [on/off]	*off*
task mode *number*	*2*
tbmi2	
data ecb count *number*	*60*
ecb count *number*	*20*
int64 [on/off]	*on*
int7a [on/off]	*on*
use max packets	
using windows 3.0	